PHASE I&II: REQUEST & PROPOSAL

1. Request
   Faculty has an idea for a learning object and writes to LO team.

2. Proposal
   Faculty and PM develop request into proposal. PM fills out workbook sections 1-9.

PHASE III: DESIGN & CONCEPTUALIZATION

3. Library Search
   Librarians search for existing learning tools that could meet needs of faculty member.

4. Review
   Review proposal, brainstorm ways of furthering learning objectives and improving upon what’s out there.

5. Project Definition
   PM expands proposal, revising workbook and completing sections 10-16.

   Designer leads design process, working with faculty and LO staff to develop layouts and prototype.

   Reviewed II
   Review Project Definition; technology plan discussed; design solutions and ways to meet educational goals are fleshed out in more detail.

PHASE IV: PRODUCTION

6. Project Plan
   PM develops project plan from project definition, completing sections 17-23 of the workbook.

   designed by PM

PHASE V: PUBLISH & EVALUATE

7. Project Plan
   PM develops project plan from project definition, completing sections 17-23 of the workbook.

8. Design & Sign off
   Usability testing done if possible and design signed off.

9. Build & Test
   Design is implemented, then tested on appropriate systems, bugs fixed, etc.

10. Publish / Launch
    Librarians generate Meta data for learning object using LOLA. PM builds container for object using LOLA and published at learningobjects.wesleyan.edu.

11. Assessment
    Learning object is used in class and assessed for positive learning outcomes. Next revisions are outlined. PM records assignments and evaluation in LOLA.

12. Maintain and/or Redevlop
    Based on feedback and learning from round one. PM tracks resource files.